



Intrusion Detection

and the Bro NIDS

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Outline

- Intrusion Detection 101
- The Bro NIDS
- Port-independent Protocol Analysis
- Parallel Intrusion Detection
- Demo

Intrusion Detection 101

Detection vs. Prevention

■ **Intrusion Detection**

- passive
- unobtrusive

■ **Intrusion Prevention**

- inline
- critical

Deployment

■ Host-based

- Scope: single machine
 - Anti-{Virus, Rootkit, Phishing}
- + Access to system resources (memory, disk, peripherals)
- Expensive analysis decreases system performance

■ Network-based

- Scope: link-layer visibility
- + Analysis can incorporate data from multiple sources
- Threats do not only come from the network

Detection Strategies

- Three analysis models
 - ▣ **Misuse Detection**
 - ▣ **Anomaly Detection**
 - ▣ **Specification-based Detection**

Detection Strategies (cont'd)

■ Misuse Detection

- Recognizes *known* attacks (pattern matching, blacklists)
 - + Good attack libraries
 - + Easy to understand results
 - Unable to detect new attacks or variants

Detection Strategies (cont'd)

■ Anomaly Detection

- Deviation from expected behavior raises an alert
- + Detects wide range of attacks, include novel
- High false positive rate
- Effectiveness depends on preliminary training

Detection Strategies (cont'd)

■ Specification-based Detection

- Codifies allowed behavior in policies (whitelists)
- + Detects wide range of attacks, including novel
- + Can accommodate signatures and anomalies
- + Directly supports implementing a site's policy
- Policies require significant development & maintenance
- Attack libraries difficult to construct

Trade-Offs and Limitations

- Cost \leftrightarrow Benefit
- False positives \leftrightarrow False negatives
- Stateful \leftrightarrow Stateless
- Evasion: attacks directed at the system itself
- Evaluation: synthetic data \leftrightarrow real-world data
- Scalability: more traffic, more diversity



The Bro NIDS

System Philosophy

- Developed at ICSI & LBNL since 1996
- Real-time network analysis framework
 - Primary a **network intrusion detection system (NIDS)**
 - However it is also used for pure **traffic analysis**
 - Focus on **application-level** semantic analysis (rather than analyzing individual packets)
- Strong separation of mechanism and policy

System Philosophy

- Strong separation of **mechanism** and **policy**
 - *Policy-neutral* core (no notion of “good” or “bad”)
- Not restricted to a particular detection strategy
 - Typical: misuse detection
- Operators program their policy

System Philosophy (cont'd)

- Focus is not signature matching (like Snort)
- Focus is not anomaly detection
 - But scripting language allows to program in this model
- Thorough activity logging
 - Not just alerts
 - Policy-neutral logs are invaluable for forensics

Target Environments

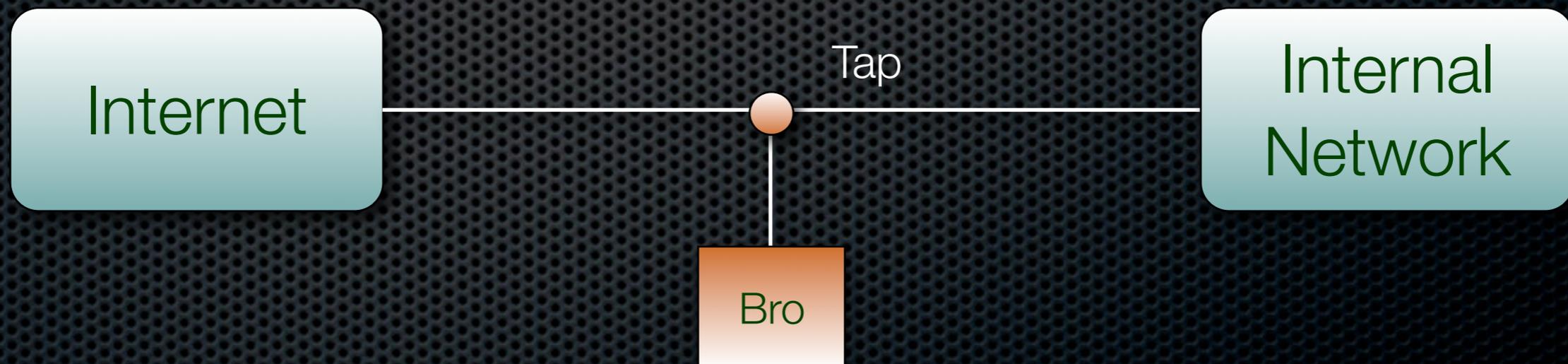
- Bro is specifically well-suited for scientific environments
 - Extremely useful in networks with liberal (“default allow”) policies
- Supports intrusion prevention schemes
- High-performance on commodity hardware
 - Runs on Unix-based systems (e.g., Linux, FreeBSD, MacOS)
 - Open-source (BSD license)

Target Environments (cont'd)

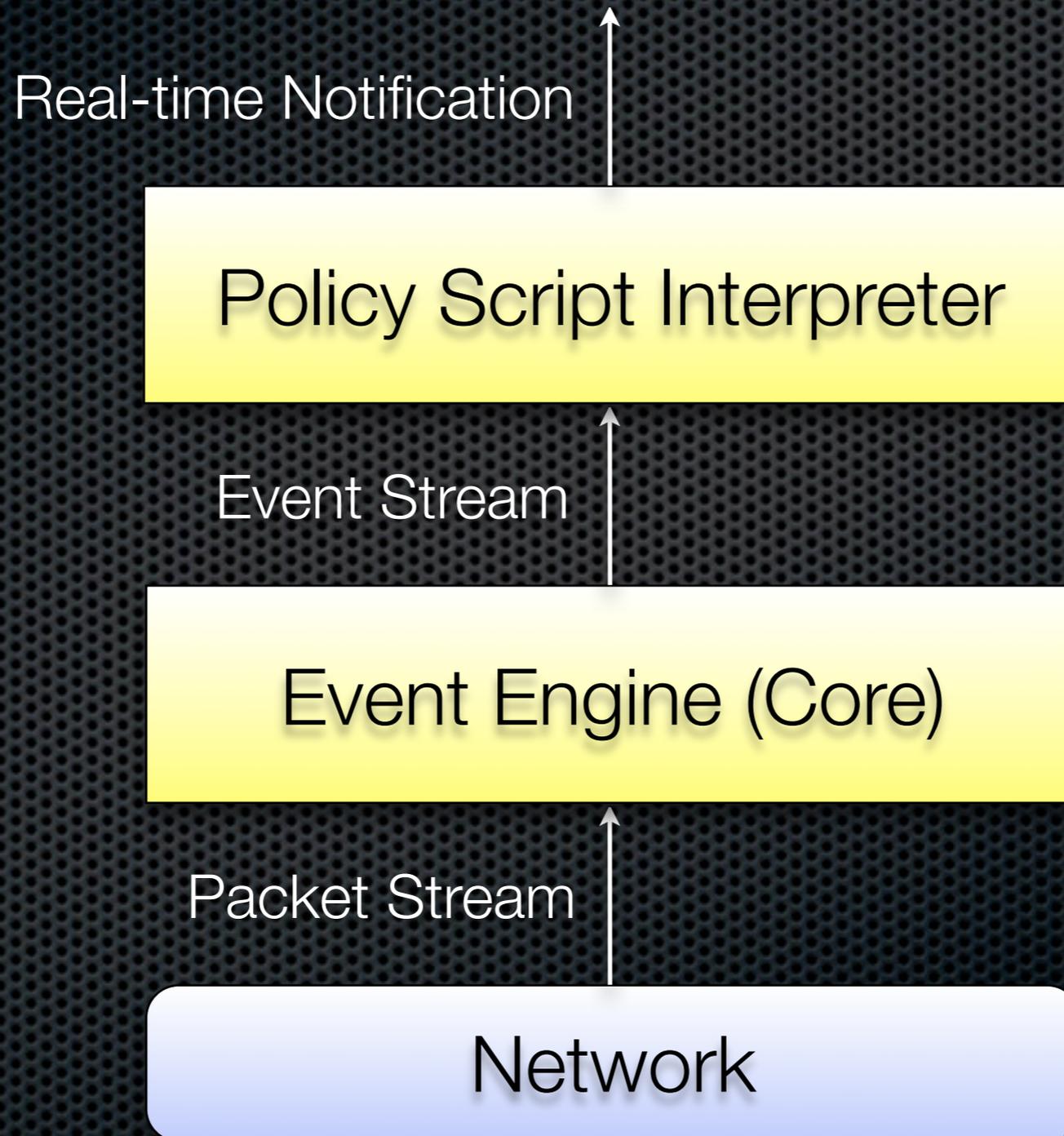
- Bro requires some effort to use it effectively
 - Pretty complex, script-based system
 - Requires understanding of the network
 - No GUI, just ASCII logs
 - Only partially documented
- Development is primarily driven by research
 - However, focus on operational use

Bro Deployment

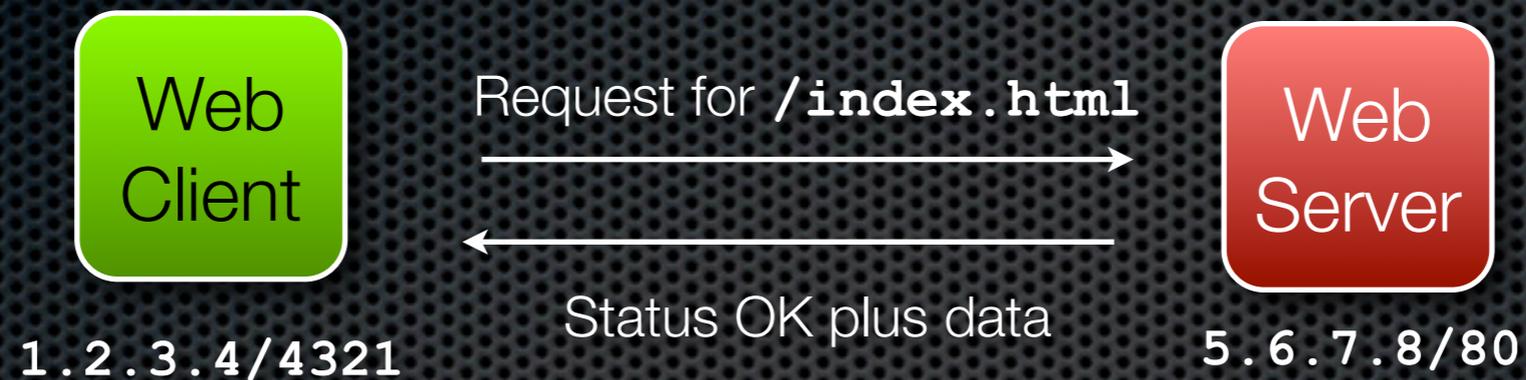
- Bro is typically deployed at a site's upstream link
 - Monitors all external incoming or outgoing packets
 - Deployment similar to other NIDS
 - By default, purely passive monitoring



Architecture



Event Model - Example



Event → `connection_established(1.2.3.4/4321→5.6.7.8/80)`



Event → `http_request(1.2.3.4/4321→5.6.7.8/80, "GET", "/index.html")`



Event → `http_reply(1.2.3.4/4321→5.6.7.8/80, 200, "OK", data)`

Event → `connection_finished(1.2.3.4/4321, 5.6.7.8/80)`

Event Engine

- Performs policy-neutral analysis
 - Turns low-level activity into high-level events
 - Examples: `connection_established`, `http_request`
 - Events are annotated with context (e.g., IP addresses, URL)
- Event-engine is written in C++ for performance
 - Performs work per packet

Event Engine (cont'd)

- Contains analyzers for **>30** protocols, including
 - ARP, IP, ICMP, TCP, UDP
 - BitTorrent, DCE-RPC, DNS, FTP, Finger, Gnutella, HTTP, IRC, Ident, NCP, NFS, NTP, NetBIOS, NetFlow, POP3, Portmapper, RPC, Rsh, Rlogin, SMB, SMTP, SSH, SSL, SunRPC, Telnet, XML w/ XQuery
- Analyzers generate **~300** types of events

Expressing Policy with Scripts

- Scripts are written in a **domain-specific language**
 - Bro ships with **20K+** lines of script code
 - Default scripts detect attacks & log activity extensively
- Scripts take actions
 - Generate alerts via syslog or mail
 - Execute program as a reactive form of response
 - Record activity to disk

Bro's Scripting Language

- Bro's scripting language is
 - Procedural
 - Event-based
 - Strongly typed
 - Rich in types (tables/sets, address, port, subnet, ...)
- State management (persistence, expiration, timers, ...)
 - Supporting communication with other Bro instances

Script Example: Matching URLs

```
event http_request(c: connection, method: string, path: string)
{
    if ( method == "GET" && path == "/etc/passwd" )
        NOTICE(SensitiveURL, c, path);
}
```

Script Example: Tracking SSH Hosts

```
global ssh_hosts: set[addr];

event connection_established(c: connection)
{
    local responder = c$id$resp_h; # Responder's address
    local service = c$id$resp_p;   # Responder's port

    if ( service != 22/tcp )
        return; # Not SSH.

    if ( responder in ssh_hosts )
        return; # We already know this one.

    add ssh_hosts[responder]; # Found a new host.
    print "New SSH host found", responder;
}
```

Policy-neutral Logging

- Bro's default scripts perform two main tasks
 - Detecting malicious activity (mostly misuse-detection)
 - Logging activity comprehensively without any actual assessment
- In practice, policy-neutral logs are often most useful
 - Form of new attacks typically unknown
 - Detailed information highly useful when incidents happen

Example Log: HTTP Session

```

1144876588.30 start 192.150.186.169:53041 > 195.71.11.67:80
1144876588.30 GET /index.html (200 "OK" [57634] www.spiegel.de)
1144876588.30 > HOST: www.spiegel.de
1144876588.30 > USER-AGENT: Mozilla/5.0 (Macintosh; PPC Mac OS ...
1144876588.30 > ACCEPT: text/xml,application/xml,application/xhtml ...
1144876588.30 > ACCEPT-LANGUAGE: en-us,en;q=0.7,de;q=0.3
[...]
1144876588.77 < SERVER: Apache/1.3.26 (Unix) mod_fastcgi/2.2.12
1144876588.77 < CACHE-CONTROL: max-age=120
1144876588.77 < EXPIRES: Wed, 12 Apr 2006 21:18:28 GMT
[...]
1144876588.77 <= 1500 bytes: "<!-- Vignette StoryServer 5.0 Wed Apr..."
1144876588.78 <= 1500 bytes: "r "http://spiegel.iwbox.de" r..."
1144876588.78 <= 1500 bytes: "icon.ico" type="image/ico">^M^J ..."
1144876588.94 <= 1500 bytes: "erver 5.0 Mon Mar 27 15:56:55 ..."
[...]
```



Port-independent Protocol Analysis

with Dynamic Protocol Detection (DPD)

Port-based Analysis

- Bro has lots of application-layer analyzers
- But which protocol does a connection use?
- Traditionally NIDS rely on ports
 - Port 80? Oh, that's HTTP.

Port-based Analysis (cont'd)

- Obviously deficient in two ways
 - There's non-HTTP traffic on port 80 (firewalls tend to open this port...)
 - There's HTTP on ports other than port 80
- Particularly problematic for security monitoring
 - Want to know if somebody avoids the well-known port

Port-independent Analysis

- Look at the **payload** to see what is, e.g., HTTP
- Analyzers already know how a protocol looks like
 - Leverage existing protocol analyzers
 - Let each analyzer **try to parse** the payload
- **Ideal setting**: for every connection, try all analyzers
- **Performance penalty**: can't parse 10 000s of connections in parallel with all analyzers enabled

Making it realistic ...

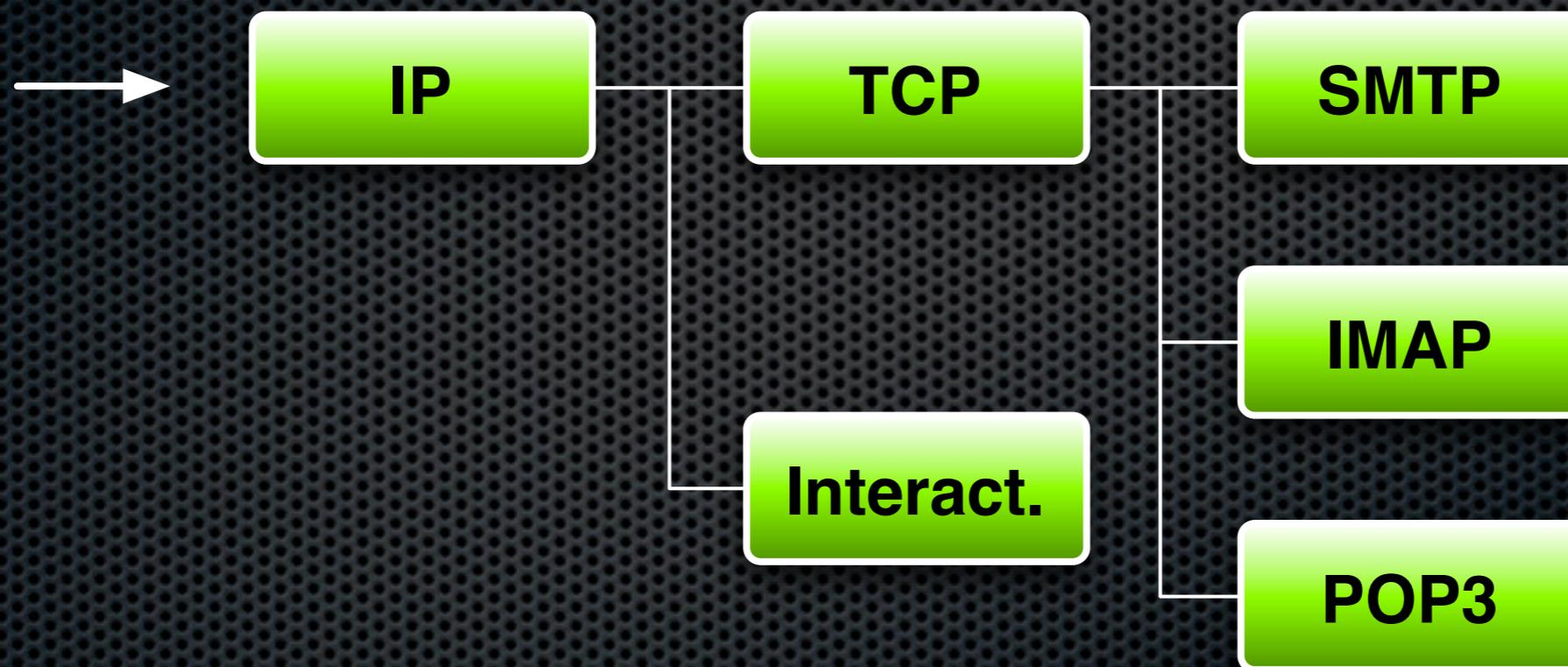
- Bro uses byte patterns to **prefilter** connections
 - An HTTP signature looks for **potential** uses of HTTP
 - HTTP analyzer then verifies by trying to parse the payload
- Signatures can be loose because false positives are inexpensive (no alerts!)

Making it realistic ...

- Other NIDS often ship with protocol signatures
 - These directly generate alerts (imagine reporting all non-80 HTTP conns!)
 - These do not trigger protocol-layer semantic analysis (e.g., extracting URLs)
- In Bro, a match triggers further analysis
- Main internal concept: **analyzer trees**
 - Each connection is associated with an analyzer tree

Example: Analyzer Tree

A connection looks like mail, but what is it?



Application Example: FTP

Data

- FTP data sessions can't be analyzed by port-based NIDSs
- Bro's DPD has a notion of "expected connections"
 - Can be told in advance which analyzer to use for an upcoming connection
- Bro also has a File Analyzer
 - Determines file-type (via libmagic)

Application Example: FTP

Data (cont'd)

```
xxx.xxx.xxx.xxx/2373 > xxx.xxx.xxx.xxx/5560 start  
response (220 Rooted Moron Version 1.00 4 WinSock  
ready...)  
USER ops (logged in)  
SYST (215 UNIX Type: L8)  
[...]  
LIST -al (complete)  
TYPE I (ok)  
SIZE stargate.at1.s02e18.hdtv.xvid-tvd.avi (unavail)  
PORT xxx,xxx,xxx,xxx,xxx,xxx (ok)  
STOR stargate.at1.s02e18.hdtv.xvid-tvd.avi, NOOP (ok)  
ftp-data video/x-msvideo `RIFF (little-endian) data,  
AVI`  
[...]  
response (226 Transfer complete.)  
[...]  
QUIT (closed)
```

Application Example: Finding Bots

- IRC-based bots are a prevalent problem
 - Infected client machines accept commands from their “master”
 - Often IRC-based, but not on port 6667
- Just detecting IRC connections not sufficient
 - Often there is legitimate IRC on ports other than 6667

Application Example: Finding Bots

- DPD allows to analyze all IRC sessions **semantically**
 - Looks for typical patterns in NICK and TOPIC
 - Reports if it finds IRC sessions showing both such NICKs and TOPICs
- Very reliable detection of bots
 - Munich universities use it to actively block internal bots automatically

Application Example: Finding Bots (cont'd)

Detected bot-servers:

IP1 - ports 9009,6556,5552 password(s) <none> last 18:01:56

channel #vec:

topic ".asc pnp 30 5 999 -b -s|.wksescan 10 5 999 -b -s|[..]"

channel #hv:

topic ".update http://XXX/image1.pif f"

[...]

Detected bots:

IP2 - server IP1 usr 2K-8006 nick [P00|DEU|59228]

IP4 - server IP1 usr XP-3883 nick [P00|DEU|88820]

[...]

DPD: Summary

- Port-independent protocol analysis
 - Idea is straight-forward, but Bro is the only system which does it
- Bro now has a very generic analyzer framework
 - Allows arbitrary changes to analyzer setup during lifetime of connection
 - Is not restricted to any particular approach for protocol detection

DPD: Outlook

- Main performance impact: need to examine all packets
 - Well, that's pretty hard to avoid
- Potential extensions
 - More protocol-detection heuristics (e.g., statistical approaches)
 - Analyze tunnels by pipelining analyzers (e.g., to look inside SSL)
 - Hardware support for pre-filtering (e.g., on-NIC filtering)



Parallel Network Intrusion Detection

Problem

- NIDSs reached their limits on commodity hardware
 - Need to do more analysis on more data at higher speeds
 - However, CPU performance is not growing anymore the way it used to
 - Single NIDS instance (e.g., Snort, Bro) cannot cope with Gbps links

Motivation

- To overcome, we must either
 - Restrict the amount of analysis
 - Turn to expensive, custom hardware
 - Employ parallelization of the processing across
 - Machines
 - CPUs

Orthogonal Approaches

- The NIDS Cluster
 - Many PCs instead of one
 - Communication and central user interface creates the impression of one system
 - First installations up and running
- Parallel operation within a single NIDS instance
 - In **software**: multi-threaded analysis on multi-core systems
 - In **hardware**: compile analysis into a parallel execution model (e.g., on FPGAs)

The NIDS Cluster

Overview

- We do load-balancing with the “NIDS Cluster”
 - Use many boxes instead of one
 - Every box works on a slice of traffic
 - Correlate analysis to create the impression of a single system

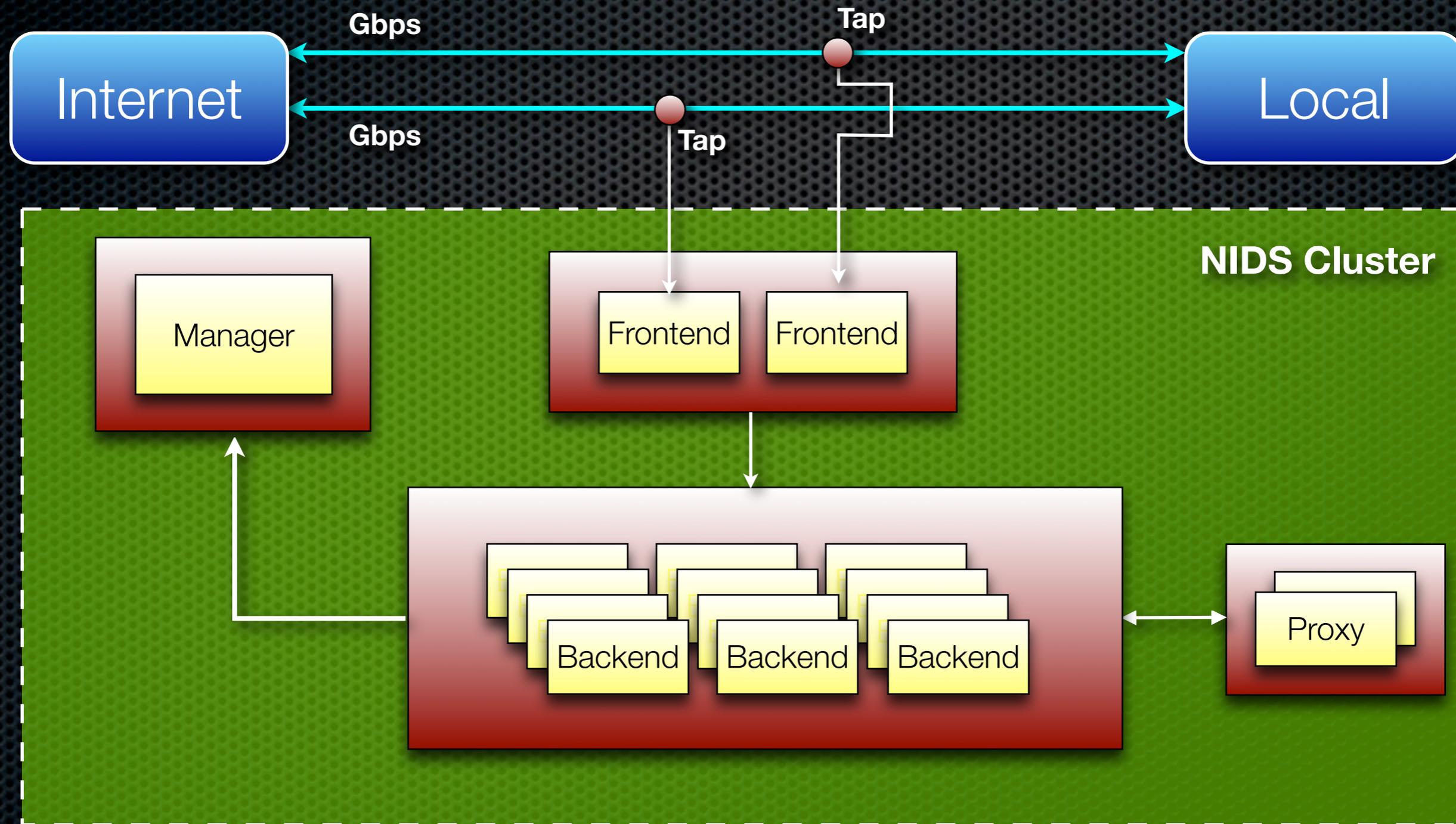
Traditional Approach

- Most NIDS provide support for multi-system setups
 - However, instances tend to work independently
 - Central manager collects alerts of independent NIDS instances
 - Aggregates results instead of correlating analysis

Our Approach

- Our NIDS cluster works **transparently** like a single NIDS
 - Gives same results as single NIDS would if it could analyze all traffic
 - Does not sacrifice detection accuracy
 - Scalable to large number of nodes
 - Still provides a single system as the user interface
 - logging, configuration updates

Architecture



Environments

- Initial target environment:
Lawrence Berkeley National Laboratory (LBNL)
 - LBNL monitors 10 Gbps upstream link with the Bro NIDS
 - Setup evolved into many boxes running Bro independently for sub-tasks
 - Cluster prototype now running at LBNL
 - 1 frontend and 10 backends

Environments (cont'd)

- Further prototypes
 - **University of California, Berkeley**
2 x 1 Gbps uplink, 2 frontends / 6 backends for 50% of the traffic
 - **Ohio State University**
450 Mbps uplink, 1 frontend / 12 backends
 - **IEEE Supercomputing Conference 2007**
Conference's 1 Gbps backbone / 10 Gbps "High Speed Bandwidth Challenge" network
- Goal: Replace operational security monitoring

Challenges

- Main challenges when building the NIDS Cluster
 - Distributing the traffic evenly while minimizing need for communication
 - Adapting the NIDS operation on the backend to correlate analysis with peers
 - Validating that the cluster produces sound results



Summary

Summary

- Bro is one of the most powerful NIDS available
 - Open-source and runs on commodity hardware
 - While primarily a research system, it is well suited for operational use
 - Deployed at large universities and labs

Current Work

- Interactive Cluster Shell for easy installation/operation of a Bro Cluster
- **Time Machine** interface
 - see <http://www.net.t-labs.tu-berlin.de/research/tm>
- Turning cluster prototype into production
- Multi-core support
- Inter-site data sharing

Cluster Shell

```

robin@homer:~>cluster

Welcome to BroCluster 0.1

Type "help" for help.

[BroCluster] > status
Name          Type      Status      Host      Pid      Peers      Started
manager       manager   homer       running   3743     9          07 Oct 16:49:53
proxy-1       proxy     homer       running   3781     9          07 Oct 16:50:02
worker-2a     worker    lisa        running   86072    2          07 Oct 16:11:18
worker-2b     worker    lisa        running   86110    2          07 Oct 16:11:19
worker-3a     worker    bart        running   93591    2          07 Oct 16:11:21
worker-3b     worker    bart        running   93629    2          07 Oct 16:11:23
worker-4a     worker    maggie      running   92713    2          07 Oct 16:11:24
worker-4b     worker    maggie      running   92751    2          07 Oct 16:11:26
worker-5a     worker    abraham     running   17416    2          07 Oct 16:11:27
worker-5b     worker    abraham     running   17453    2          07 Oct 16:11:29
[BroCluster] > capstats
Host          mbps      kpps      (10s avg)
192.168.1.5   113.1     20.4
192.168.1.4   186.0     27.1
192.168.1.3   131.4     30.7
192.168.1.6   114.5     21.4
[BroCluster] > analysis
      dns is enabled  - DNS analysis
      ftp is enabled  - FTP analysis
      http-body is enabled - Analysis of HTTP bodies
      http-header is disabled - Analysis of HTTP headers
      http-reply is enabled - Server-side HTTP analysis
      http-request is enabled - Client-side HTTP analysis
      scan is enabled  - Scan detection
      smtp is enabled  - SMTP analysis
[BroCluster] >
  
```



FIN

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